PARAG AMBILDHUKE

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Education

Bachelor of Science

Georgia Institute of Technology

Atlanta, GA, USA

08/2021 - Current

• Major in Computer Science | Spec: Systems and Architecture, Artificial Intelligence | Dean's List

Expected Graduation May 2025

Skills

Languages: Java | Python | C | C++ | JavaScript | TypeScript | HTML | CSS | SQL | GraphQL | x86-64 Assembly

- Frameworks/ Libraries: Spring Boot | React | Next.js | Node.js | D3.js | NumPy | Pandas | Matplotlib | Beautiful Soup | PyTorch
- Developer Tools: Google Cloud | AWS | Azure | Jira | Postman | Figma | Linux | Unix | Git | Docker | Kubernetes | MongoDB | Elasticsearch
- Concepts: Agile Development Process | RESTful APIs | UI/UX Design | Computer Network Design | Database Management | Object-oriented
 Programming | Cloud Computing | Automata Theory | Tensorflow | Unity | Game Development | Frontend | Backend | Full-Stack

Experience

Project Management Intern

College of Computing, Georgia Tech

Atlanta, GA, USA

05/2023 - Current

- Developing Java applet for an automatic email response system (800+ users)
- Creating datasheets for Office of the Registrar using Java, Python, SQL for 2000+ college courses.
- Designing Smartsheet, Graphs, Google Sheets and Excel templates with VBA and Google Apps scripts implemented and using C, C++,
 Linux for scheduling and risk logs.
- Creating standardized Georgia Tech admission and academic major change data and graphs used on Georgia tech websites.

Computer Vision & NLP Engineer

Georgia Tech VIP Program

Atlanta, GA, USA

01/2024 - Current

- Working on Unlocking and Analyzing Historical Texts VIP (Vertically Integrated Projects) team, aiming to unlock and analyze over 5,000 historical texts, and spearheading the creation of an AI tool ecosystem, successfully processing and digitizing over 2,000 historical documents.
- Managing the scraping and analysis of data from 200+ archives worldwide using Python, developing algorithms for over 3,000 document layouts.
- Implementing OCR (Optical Character Recognition) systems that increase text recognition accuracy by 40% for converting printed texts into machine-readable formats, overcoming challenges in metadata and paratext handling.
- Conducting over 200 qualitative and quantitative evaluations of AI systems, leading to a 30% improvement in accuracy, and managing a catalog of over 1,500 datasets for historical text preservation including Perseus Digital Library.

Software Engineer Intern

SpartanJewel

Atlanta, GA, USA

03/2023 - 12/2023

- Led the design and development of multiple microservice applications at a ECommerce jewelry store startup, worked on order fulfillment features and Implemented enterprise applications and designed the frontend using **React, JavaScript, and Tailwind CSS** and structuring the backend using **Node.js and Express.js** to handle various server-side operations efficiently.
- Reduced the validation testing time of products by 70% for better user experience of the commerce platform's cancel, return, and exchange systems (PC/Mobile).
- Led the development of several products E2E experience of the commerce platform's cancel, return, and exchange systems (PC/Mobile).

Technology Support Assistant

Georgia State University

Atlanta, GA, USA

09/2022 - 01/2023

- Installed and deployed software packages on multiple PCs using chocolatey via PowerShell, Linux, C++.
- Analyzed and maintained classroom systems, and installed applications including audio-visual projection, classroom recordings, data links, and networking in over 50 classrooms using Assembly Language.
- Managed multiple servers and diagnosed network related issues to maintain a stable networking environment for students and staff.

Coding & Math Class Instructor

Early College Summer Program at Georgia
State University

Atlanta, GA, USA

06/2022 - 07/2022

- Instructed high school seniors in using HTML and CSS, and assisted students in coding an interactive website of a restaurant. Instructed students in Functions, Probability, Logic and Basic Combinatorics instructing 3 classes with over 25 students each for a cumulative of 15 lectures per week.
- Assigned and edited assignments on MyLab Math Pearson, made PowerPoint slides for each chapter, and managed the class on the university's course managing software iCollege. Early College Summer Program, GSU

Projects

Investing Yellow | React, Node.js, TypeScript, AWS, Taliwand CSS, Plaid;

investingyellow.com devpost.com/software/investingyellow

- Collaborated with three teammates to build a software that revolutionizes personal finance management by intertwining Al-driven insights with user-friendly interfaces and a robust infrastructure on AWS for scalability utilizing Route 53 for domain management.
- Integrated Plaid API for smooth transactions and balance checks and used Node.js, Express.js on AWS for secure backend operations.

PLATFORMER GAME | JavaScript, HTML, CSS

github.com/qtparag/Platformer-Jump-Game

Created a 2D desktop navigating jump game in JavaScript where a player can navigate through platforms. Link to Gameplay (07/2020)

Dungeon Royale | Java, Android Studio, Git

Engaged with five teammates while working in multiple sprints to build an android dungeon game application in Java, where the player
navigates through dungeon rooms and can attack and destroy enemies with features like weapons, health, power ups and leaderboard.
 Pacman AI: Trained a value iteration and Q-learning model eventually training a neural network using Python with Pacman agents to find

paths through the maze world, both to reach a particular location and to collect food efficiently. (March 2023)